Personality Development

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What is Personality?

How would you describe it?



- Is it inherited
 - Are you more like your mom or dad?
- Does it change over time?
- Does it change depending on who you are with?

Personality



Characteristic patterns of emotional responses, thoughts, and behaviors that are relatively stable over time and across situations.



- Thinking
- Feeling
- Behaving



Personality ? Development?



Personality-

Sum total of all Physical, Mental, Emotional attitudes, values, Interests and Motivational factors

Development-

Core potential that determines one's success in life and career

Every successful person has a painful story. Every painful story has a successful ending



Accept the pain and get

ready for success pain



Heredity

- Physical structure
- Facial attractiveness
- Gender
- Temperament
- Energy level
- Fear, shyness



- Consistency in job satisfaction over the time.
 Inner or outer
- Personality characteristics are not completely dictated by Heredity
- Examples: Abhishek Bachchan, Twins, Kapoors and Deols family SIHEW: an ISO 9001: 2008 certified institution

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Environment



- Culture exerts pressure on our personality formation
- Conditioning
- Family norms
- Friends
- Social groups



Situation

- Personality changes under different situations which may other wise be stable.
- Personality should not be seen in isolation

Freud's Structural Model of Personality





Personality Traits



 Particular tendencies to feel, think, and act in certain ways that can be used to describe the personality of every individual.

 Manager personalities influence their behavior and approach to managing people and resources.



Extroversion



- Extroverted people
- Energetic
- Enthusiastic
- Dominant
- Sociable
- Talkative

Introverted people

- Shy
- Retiring
- Submissive
- Quiet

Agreeableness



High Agreeableness

- Friendly
- Cooperative
- Trusting
- Warm

Low Agreeableness

- Cold
- Quarrelsome



Conscientiousness

Conscientious

- Cautious
- Dependable
- Organized
- Responsible

Impulsive

- Careless
- Disorderly
- Undependable

Neuroticism



Emotionally unstable

- Nervous
- High-strung
- Tense
- Worrying

Emotionally stable

- Calm
- Contented

Openness



High on Openness

Low on Openness

- Imaginative
- Witty
- Original
- Artistic

- Down to earth
- Conventional
- Conformist
- Simple

Big Five Personality Dimensions Openness to Experience (intellect, imagination, curiosity, creativity)

<u>Conscientiousness</u> (order, duty, deliberation, self-discipline)

Extraversion

(sociability, assertiveness, activity, positive emotions)

<u>Agreeableness</u> (*trust, nurturance, kindness, cooperation*)

<u>Neuroticism</u> (anxiety, depression, moodiness, vulnerability to stress)









Theories of personality development

- Piaget's Stages of Cognitive Development
 Freud's Stages of Psychosexual
 - Development
- Erikson's Stages of Psychosocial Development
- Kohlberg's Stages of Moral Development

Erikson's Stages of Psychosocial Development





Erikson's Stages of Psychosocial Development



Stage	Basic Conflict	Important Events	Outcome
Infancy (birth to 18 months)	<u>Trust vs.</u> <u>Mistrust</u>	Feeding	Children develop a sense of trust when caregivers provide reliability, care, and affection. A lack of this will lead to mistrust.
Early Childhood (2 to 3 years)	Autonomy vs. Shame and Doubt		develop a sense of personal control and independence. Success leads to feelings of autonomy, failure to shame and doubt.
Preschool (3 to 5 years)	vs. Guilt		begin asserting control and power over the environment. Success leads to a sense of purpose. Children who try to exert too much power experience disapproval, resulting in a sense of guilt.

Cont.

School Age	Industry vs.	School	Learn to cope with new social
(6 to 11	Inferiority		and academic demands. Success
years)			leads to a sense of competence,
And in case of		-	while failure results in feelings of
			inferiority.
Adolescence	Identity vs.	Social	Teens need to develop a sense of
(12 to 18	Role	Relationships	self and personal identity.
years)	Confusion		Success leads to an ability to stay
and the second s	States Sec.		true to yourself, while failure
and the second	and the state of the		leads to role confusion and a
1 2 2 3	100		weak sense of self.
Young	Intimacy vs.	Relationships	Young adults need to form
Adulthood	Isolation	200	intimate, loving relationships with
(19 to 40	243 190		other people. Success leads to
years)	1.1.1.1.1.1.1.1		strong relationships, while failure
-	a second second		results in loneliness and isolation.
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Cont Middle Generativity Work and Adults need to create or nurture vs. Stagnation things that will outlast them, Adulthood Parenthood (40 to 65 often by having children or creating a positive change that years) benefits other people. Success leads to feelings of usefulness and accomplishment, while failure results in shallow involvement in the world. Maturity (65 Ego Integrity Reflection on Older adults need to look back to death) on life and feel a sense of vs. Despair Life fulfillment. Success at this stage leads to feelings of wisdom, while failure results in regret, bitterness, and despair.





Locus of Control



 Internal Locus of Control: belief that one controls key events and consequences in one's life.

 External Locus of Control: One's life outcomes attributed to environmental factors such as luck or fate.

Machiavellianism

- Named after Niccolo Machiavelli
 - Characteristics
 - Pragmatic
 - Maintains emotional distance
 - Believes that ends can justify the means.

High Machs



- Manipulate more
- Win more
- Persuade less
- Persuade others more

High Machs persuaded by :-



Persuaded by three factors:

- 1. Face to face interaction
- 2. Situation having minimum number of rules and regulations, allowing latitude for improvisation
- 3. Emotional involvement with details irrelevant.

Self Esteem



- The degree to which a person likes or dislikes himself.
- Directly related to expectations for success.
- Two Types:
 - High Self Esteem
 - Low Self Esteem

High Self Esteem



- Believe that they possess the ability to succeed at work
- Take more risks in job selection.
- More likely to choose unconventional jobs than people with low esteem.
- Not susceptible to the external influences.
- More satisfied with their jobs.

Self Monitoring



- Ability to adjust one's behavior to external, situational factors.
- Two types:
 - High self monitoring
 - Low self monitoring



•High self monitors

- flexible: adjust
 behavior according
 to the situation &
 behavior of others
- Can appear unpredictable &inconsistent

Low self monitors

- act from internal states rather than from situational cues
- Show consistency
- Less likely to respond to work group norms or supervisory feedbacks

Proactive Personality



 Identifies opportunities, show initiatives, takes actions, and preserves until meaningful change occurs.

 Creates positive change in the environment, regardless or even in spite of constraints or obstacles.


Type A And Type B Personality Type A Personality

- Always moving, walking, and eating rapidly
- Feel impatient with the rate
- Strive to think or do two or more things at once
- Cannot cope with leisure time
- Obsessed with numbers



Type A and Type B Personality

- Type B Personality
 - Never suffer from a sense of time urgency
 - Feel no need to display or discuss either their achievements or accomplishments
 - Play for fun and relaxation
 - Can relax without guilt

Risk Propensity



High risk taking managers	Low-risk taking managers
Make quicker decisions	Are slower to make decisions
Use less information to make decisions	Require more information before making decisions
Operate in smaller and more entrepreneurial organizations	Exist in larger organization s with stable environment

Personality and Behavior: Specific Personality Traits* and Their Linkage to the "Big Five"



- Self-esteem ("self-worth") is part of <u>adjustment</u>
- Locus of control ("fate vs. personal control") is part of <u>conscientiousness</u>
- Introversion and extraversion (preference for thinking vs. interacting--NOT "social skills") are part of <u>sociability</u>
- Dogmatism (generalized rigidity of beliefs) and authoritarianism (narrower personality type who prefers to follow orders) are part of <u>intellectual</u> <u>openness</u>

 <u>REMEMBER</u>: Traits are continua—people may be high, low, or in-between. Most people are inbetween!
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Values

- Values: describe what staff try to achieve through work and how to behave
 - These are personal convictions about life-long goals (terminal values) and modes of conduct (instrumental values)
 - A person's value system reflects how important their values are as a guiding principle in life.
 - Terminal values important to managers include:
 - Sense of Accomplishment, equality, selfrespect.
 - Instrumental values include:
 - Hard-working, broadminded, capable.

Terminal and Instrumental Values

Terminal Values

- Prosperous life
- Exciting life
- Sense of accomplishment
- A world at peace
- Salvation
- Self-respect
- Pleasure
- Wisdom
- True friendship
- Equality

Instrumental Values

- Ambitious
- Broadminded
- Capable
- Cheerful
- Clean
- Helpful
- Honest
- Obedient
- Loving
- Responsible

Attitudes



- Attitudes: collection of feelings about something.
 - Job Satisfaction: feeling about a worker's job
 - Satisfaction tends to rise as you move up in the organization
 - Organizational Citizenship Behavior's: actions not required of you but which help advance the firm. Staff with high satisfaction perform these "extra mile" tasks
 - Organizational Commitment: beliefs held by people toward the organization as a whole.
 - Committed staff are loyal and proud of the firm.
 - Commitment can differ around the world.

Moods



- Moods: encompass how a staff feels at work.
 - Positive moods provide excitement, elation and enthusiasm.
 - Negative moods lead to fear, stress, nervousness.
- Moods can depend on a person's basic outlook as well as on current situations.
- Staff need to realize how they feel affects how they treat others and how others respond to them.

 Workers prefer to make suggestions to managers who are in "a good mood".

Perceptions

- Perception is the process through which people select, organize and interpret input.
 - Manager's decisions are based on their perception.
 - Managers need to ensure perceptions are accurate.
 - Managers are all different and so are their perceptions of a situations.
 - Perceptions depend on satisfaction, moods, and so forth.
 - A manager's past experience can influence their outlook on a new project.
 - Good managers try not to prejudge new ideas based on the past. 45 SO 9001: 2008 certified institution

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Developing personality

- Think positive
 - -Don't Complain, criticize, condemn
- Have positive attitude
- Good perception
- Body language
- Confidence
- Presentable
 - -Personal grooming

Freud's Psychosexual stages of development

Stages	Physical focus	Psychological theme	Adult character
Oral stage: Birth - 18 mos.	Mouth, sucking	dependency	Dependent/ independent
Anal Stage: 18 mos 3.5 yrs	Anus (elimination)	self-control	Uptight vs impulsive
Phallic Stage: 3.5 - 6 yrs.	Penis	morality and sexuality identification	Amoral vs very rigid morals
Latency Stage: 6 yrs. to puberty	Period of relative calm	1,170	
Genital stage: post puberty	Genitals	Maturity and creation/enhan cement of life	Balance of love and work
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Personality Disorder



- Reflect a variant form of normal, healthy personality.
- Usually become noticeable in adolescence or early adulthood, but sometimes start in childhood.
- Causes:
 - Genetics and inheritance
 - Trauma
 - Family circumstances

Personality disorder



• 10 different types of personality disorder, which can be grouped into three categories

Suspicious	Emotional and impulsive	Anxious
paranoid	borderline	avoidant
schizoid	histrionic	dependent
schizotypal	narcissistic	obsessive compulsive
antisocial		11/11

Can Personality be Changed



Change Is Inevitable, Growth Optional

Ten Imp. Points for an Ultimate Personality

- Appearance.
- Intelligence.
- Smartness.
- Trustworthy, High integrity and Responsible.
- Knowledge, in depth.
- Management.
- Efficiency
- Economic independence.
- Morality / Character.



Thank You

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